# Stefan Hermann , /stefHermann / herma912@umn.edu (651)-343-9692

# Education

University of Minnesota, Honors (B.S. in Computer Science, 3.91 GPA)

- Activities: Intramural Sports (Tennis, Soccer, Basketball), Lettuce Club, Boxing Club, University Honors Program
- Relevant Coursework: Algorithms & Data Structures, Machine Architecture & Organization, Linear Algebra, Software Design.
- Awards: Deans List (4x)

# Technical Skills

Skills: Python, Java, Typescript, C, Dart, JavaScript, React, NodeJS, HTML/CSS

Technologies: MongoDB, MySQL, Firebase, AWS, Google Cloud Platform, Flutter, Docker, Git/Github, NeoVim, VSCode

# Experience

#### Emerge Community Development, Software Consultant

- Identified and resolved existing issues within an inventory system while implementing innovative strategies to enhance its overall efficiency and effectiveness.
- Analyzed inventory statistics and devised a strategic sales plan to drive and elevate sales performance, doubling profits.
- Established a positive vendor relationship, ensuring both satisfaction and optimal product effectiveness.
- Designed a centralized inventory program for seamless accessibility, streamlining operations by synchronizing updates across various systems, including the website and back end inventory management system.

# **Technical Projects**

TimelyTakeoff (github)

#### Next.js 14, React, ShadcnUI, FastApi, Pandas

- Spearheaded the development of a delay prediction application, integrating machine learning techniques and web technologies.
- Utilized Next.js and React for building a dynamic frontend, enhanced with ShadcnUI for a modern design.
- Implemented FastAPI to create a robust and efficient backend, ensuring quick response times and scalable architecture.
- Implemented a linear regression model with a root-mean-square error of 7, and used Pandas to parse and clean data from Kaggle.

#### SnapFeast (github)

- Next.js 13, React, ShadcnUI, FastApi, MongoDB Integrated Next.js, React and ShadcnUI to develop a user-friendly frontend user-interface, ensuring smooth interaction for users.
- Used MongoDB to implement a database for efficient storage and retrieval of user data, inventory, recipes and updated items.
- Implemented user authentication with next-auth for security and user data retrieval.
- Utilized FastApi to develop a backend, enabling fast and secure data manipulation, http requests for communicating with front end, and image recognition and recipe recommendation algorithms using AI.

#### Discord-Clone (github)

### Next.js 13, React, Shadcn, Socket.io, Prisma, Tailwind, MySQL

- Developed a real-time messaging platform web application using Next.js, and utilized Socket.io to host real time audio/video calls.
- Integrated MySQL database hosted locally and utilized Prisma ORM for efficient data management and manipulation.
- Implemented authentication with Clerk for secure user authentication and authorization features.
- Designed a visually appealing UI with TailwindCSS and ShadcnUI, ensuring responsiveness and accessibility across devices.

#### MineSweeper

- Developed an interactive MineSweeper game based in Java.
- Applied Queues and Stacks to create a Breadth-First-Search and Depth-First-Search algorithm.

# Leadership

**CSE: TALK** Teaching Aid

Oversaw a diverse group of international students, facilitating their integration into the University of Minnesota.

# • Established a classroom environment aimed at enhancing the learning and professional development of international students.

Gave presentations on a variety of computer science and engineering topics to familiarize the students with public speaking.

Java, Queues, Stacks, Object-Oriented-Programming

# August 2023 - September 2023

# September 2023 - January 2024

Expected May 2026